

Fantasy Flight Game’s Code of Conduct and Community Guidelines

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1. Introduction

Fantasy Flight Games Organized Play (FFG OP) designs events and products to create a memorable experience for our player community. We aim to create safe, inclusive spaces focused on friendly competition and expect all event participants – from first time players to veteran competitors, to retail store owners - to embody these values.

We at Fantasy Flight Games require every participant to abide by our code of conduct when attending FFG OP events. Our community celebrates connecting with compassion, collecting unforgettable experiences, and competing fiercely with respect.

For more information on our Code of Conduct, please review the details below:

2. Connect, Collect, and Compete (C3OP)

Organized Play (OP) is a series of organized events in which multiple players come together to play the game. As a critical part of FFG, the Organized Play program invites players of all sorts—casual, competitive, newcomer, or veteran—to participate, make friends, and forge new memories. FFG strives to promote a fun, fair, and inclusive environment for anyone. The three core aspects of FFG OP are Connect, Collect, and Compete.

2.1 The Aspects of C3OP

2.1.1 *Connect*

Connect represents the community aspect of OP, in which players get together to play the game, discuss the game, and just generally have a good time engaging with FFG's product. Participants are an integral part of the community and are expected to do their best at maintaining a caring, respectful, and inclusive environment. FFG strives to provide a safe and inclusive environment for all participants. We encourage players to make new friends and forge new relationships at all FFG events.

2.1.2 *Collect*

Collect represents the aspect of enhancing your card collection with awesome promo cards (featuring various aesthetic treatments) that can be obtained through any level of OP. Collecting doesn't just include cards, it can also be the collection of positive memories a player will create when they go to a FFG OP Event!

2.1.3 *Compete*

Compete represents the competitive aspect of OP, in which players test their skills against one another in tournaments. Players are responsible for playing fairly and respectfully. To participate in events run or sponsored by FFG, players should acknowledge that they are

engaging in an inclusive environment where people of all different backgrounds and skill levels are present.

Whether you decide to engage in just one of the aspects or take part in all three, you are guaranteed to find a home somewhere within FFG OP!

3. Community Conduct

This section applies to behavior at all FFG events, as well as to external issues that may occur impacting a player's participation in a FFG event. These community conduct standards apply to the entire FFG OP community, whether you are participating as a player, store owner, judge, spectator, or other role. They apply wherever the FFG OP community gathers, such as store tournaments, events, qualifiers, and championships, and where your behavior impacts others' participation in an FFG event.

FFG does not tolerate hate speech of any kind or bullying and harassment based on an individual's beliefs, gender, sexual orientation, religion, race, education, political affiliation, citizenship status, education, age, and disability. Failure to abide by these rules can result in the removal and suspension of participation at all FFG events and shows. Participants are expected to treat everyone with respect and empathy.

FFG does not, as a policy, actively monitor participants' activities on social media or other platforms outside of the FFG setting. However, when FFG receives a complaint that a participant's behavior negatively impacts another participant's OP experience, FFG has the right to investigate and make disciplinary decisions. FFG may take such external activity into account during resulting investigation and disciplinary process if they come to our attention.

Below are some examples of behavior (but is not limited to) that could lead to further disciplinary action:

3.1 Physical Harm, threats of physical harm, or mental harm and the manipulation of another individual

This category includes but is not limited to the following examples:

- Intentional forceful or harmful physical contact without the consent of the impacted individual
- Assault
- Throwing objects at another individual with an intent to cause physical harm

- Credible threats of physical harm, including those made through social media or other online platforms
- Stalking or other intimidating actions of an ongoing nature
- May include behavior described in 3.8-D (Aggressive Behavior) of the [Master Event Document](#)

3.2 Dishonesty, Cheating, Psychological Manipulation, Intentional Damage to Personal Property

This category includes but is not limited to the following examples:

- Intentional subversion or violation of the rules in a manner that could or is intended to impact the outcome of the game.
- Stealing from other participants or spectators.
- Physical damage to event location or another individual's personal property
- May include behavior described in 3.8-G (Vandalism and Theft) and 3.8-H (Cheating) of the [Master Event Document](#).

3.3 Other Behavior

This category includes but is not limited to the following examples:

- Harassment without direct physical threat (e.g., hate speech, sexual harassment between adults, violation of community guidelines, filing frivolous grievances or reports against another Participant)
- Subversion of rules without provable intent to cheat (e.g., scoring errors, repeated violations of same rule, where the impact is disruptive or harmful to competition)
- Habitual Courtesy violations (e.g., rudeness, cursing, public intoxication)
- Throwing or tossing objects without an intention to result in physical harm, but with an intention to manipulate or intimidate
- May also include other actions described in 3.8-C (Major Unsporting Conduct: Harassment), 3.8-D (Aggressive Behavior), 3.8-E (Bribery and Collusion), 3.8-F (Stalling), and 3.8-H (Cheating) of the [Master Event Document](#).

3.4 Gross Infringement of Community Standards

Participants of FFG events should not engage in other activities that may reasonably detract from another participant's ability to enjoy their experience at the events to their fullest.

Such examples would include the following:

- Distribution of obscene, pornographic, sexually explicit or graphically or gratuitously violent content.
- Predatory Trading – targeting and pressuring younger or inexperienced participants for trades in your favor.
- Deception, defrauding, or engagement of a fellow participant under false pretenses.

4. Disciplinary Action Participation in FFG events is a privilege, not a right. If a participant is found to have engaged in any activities that go against FFG’s Community Conduct, the FFG Organized Play team has the right to pursue disciplinary action for that participant.

The participant affected by the disciplinary action will receive an email detailing the following:

- The length of time for which the disciplinary action will be in effect
- The start date the disciplinary action will come into effect and the end date
- The process for how to appeal the decision (if eligible for appeal)

4.1 Types of Disciplinary Action

4.1.1 Written Warning

FFG OP can issue warnings to participants for violating any of the code of conduct guidelines. An email asking for an explanation may be sent during the investigation process. Warnings do not have a length but are used to track other occurrences that may happen at other events run by FFG.

4.1.2 Suspension

Anyone suspended from FFG’s events is not allowed to compete or judge at any official FFG events. Spectating at events is allowed if the suspended participant abides by the guidelines and code of conduct.

4.1.3 Probationary Period

In some cases, we may impose a probationary period, either after or instead of a suspension period. You may participate in Fantasy flight Organized Play events during a probationary period but may receive additional penalties if you violate the Fantasy Flight Games [Master Event Document](#) during the probationary period

4.1.4 Forfeiture of Prizing and Awards

If a participant was not disqualified while at the event, they may have received prizes, both physical and non-physical. The suspended participant forfeits all titles, invitations,

qualifications, byes at future events, and physical and non-physical prizes they have not yet received.

The suspended participant is retroactively disqualified from the tournament at which the violation occurred. If the suspended participant won the tournament, all awards and ranking will be passed down to the formerly second-place player. Provided they are still valid, and time allows, any invitations, qualifications, and byes awarded to that player will be passed down to the next eligible player in the final standings who did not receive those prizes at the tournament.

After a suspension has expired, the participant will not face further sanctions, but none of the forfeited items will be restored. If a suspension is lifted by FFG, the process of these outcomes will be stopped and reversed where possible.

4.2 Length of Disciplinary Action

There is no minimum or maximum length for disciplinary action.

4.3 Appeals

A suspended participant may appeal a suspension or probation if they have additional evidence or statements which were not previously available during the investigation. Appeals should be submitted by email to unlimited@fantasyflightgames.com with "Suspension Appeal" in the subject line within 14 days of receiving the suspension.

5. Submitting an Incident Report

It is impossible to list all activities that potentially violate our Code of Conduct. For this reason, the FFG OP team has the sole discretion to determine whether a participant has violated the Code of Conduct, whether in person or written, and to what extent disciplinary action is warranted.

If a participant witnesses or wishes to disclose information on a situation that has happened at a FFG OP event, participants are encouraged to send an email documenting the situation and providing any testimonies or proof to FFG OP email at unlimited@fantasyflightgames.com.